

DISTRICT SEEDING PROCEDURE

ASSIGNMENT OF TEAMS

The official assignments and time schedules of tournament games in which schools could participate has been posted on the IHSAA web site and released to radio, television, and newspaper media.

CLASS 1A

- There will be sixteen (16) districts with nine teams in each district.
- Two sites in each district will be used as host facilities.
- The sixteen district champions will play in eight substates with the substate winner qualifying for the State Baseball Tournament. (No seeding will be used for substate tournament games.)
- District assignments will be posted the week of June 11, 2012.
- District pairings will be posted the week of Monday, June 25, 2012. Seeding will be used to determine all pairings in the district.
- Each school's seed will be determined by the points totaled for each school's regular season play (games 1-25) OR games played through Saturday, June 23rd. The total number of points will be divided by the number of games played. The team's seed will be determined according to the highest per game point average.
- The top two (2) seeds in each district will be placed in opposite brackets. Seeds #3 and #4 will also be placed in opposite brackets.

The pairings within each substate will be based on seeding. The seeding procedure to be used will be:

- 4 points for a victory over a 4-A school
- 3 points for a victory over a 3-A school
- 2 points for a victory over a 2-A school
- 1 point for a victory over a 1-A school

If two or more teams have the same per game point average, the following criteria will be used to break the tie:

TIE-BREAKER:

Step 1- Head to Head competition during the regular season. If one team has defeated the other team(s), they will receive the higher seed. If two teams remain tied, go back to Step 1 to resolve the tie if possible. If a tie still exists;

Step 2- Strength of Schedule- highest per game point average (Games 1-25)

- Loss to a 4-A school - 3 points
- Loss to a 3-A school - 2 points
- Loss to a 2-A school - 1 point
- Loss to a 1-A school - 0 points

If the tie still exists;

NOTE: If there are multiple ties and the tie-breaker seeds one of the schools within the tie after Step 2, the remaining schools in the tie will go back to Step 1, before Step 3 is used.

Step 3- Alphabetical system: 2012 tournament, LAST alphabetical will receive the higher seed

CLASS 2A

- There will be sixteen (16) districts with six teams in each district.
- One site in each district will be used as a host facility.
- The sixteen district champions will play in eight substates with the substate winner qualifying for the State Baseball Tournament. (No seeding will be used for substate tournament games.)
- District assignments will be posted the week of June 11, 2012.
- District pairings will be posted the week of Monday, June 25, 2012. Seeding will be used to determine all pairings in the district.
- Each school's seed will be determined by the points totaled for each school's regular season play (games 1-25) OR games played through Saturday, June 23rd. The total number of points will be divided by the number of games played. The team's seed will be determined according to the highest per game point average.
- The top two (2) seeds in each district will be placed in opposite brackets and receive first round tournament byes. In all districts, the #3 seed will play the #6 seed in the first round, and the #4 seed will play the #5 seed

in the first round. The winner of the #3 seed vs. #6 seed will play the #2 seed, while the winner of the #4 seed vs. #5 seed will play the #1 seed.

The pairings within each district will be based on seeding. The seeding procedure to be used will be:

- 4 points for a victory over a 4-A school
- 3 points for a victory over a 3-A school
- 2 points for a victory over a 2-A school
- 1 point for a victory over a 1-A school

If two or more teams have the same per game point average, the following criteria will be used to break the tie:

TIE-BREAKER:

Step 1- Head to Head competition during the regular season. If one team has defeated the other team(s), they will receive the higher seed. If two teams remain tied, go back to Step 1 to resolve the tie if possible. If a tie still exists;

Step 2- Strength of Schedule- highest per game point average (Games 1-25)

- Loss to a 4-A school - 2 points
- Loss to a 3-A school - 1 points
- Loss to a 2-A school - 0 points
- Loss to a 1-A school - 0 points

If the tie still exists;

NOTE: If there are multiple ties and the tie-breaker seeds one of the schools within the tie after Step 2, the remaining schools in the tie will go back to Step 1, before Step 3 is used.

Step 3- Alphabetical system: 2012 tournament, LAST alphabetical will receive the higher seed

CLASS 3A

- There will be eight (8) substates with eight (8) teams divided into sixteen (16) districts with four (4) teams each.
- Two sites in each substate will be used as host facilities.
- The sixteen district champions will play in eight substates with the substate winner qualifying for the State Baseball Tournament. (No seeding will be used for substate tournament games.)
- District assignments will be posted the week of June 18, 2012.
- District pairings will be posted the week of Monday, July 2, 2012.
- Each school's seed will be determined by the points totaled for each school's regular season play (games 1-30) OR games played through Saturday, June 30th. The total number of points will be divided by the number of games played. The team's seed will be determined according to the highest per game point average.
- The top two (2) seeds in each district will be placed in opposite brackets. Seeds #3 and #4 will also be placed in opposite brackets.

The pairings within each district will be based on seeding. The seeding procedure to be used will be:

- 4 points for a victory over a 4-A school
- 3 points for a victory over a 3-A school
- 2 points for a victory over a 2-A school
- 1 point for a victory over a 1-A school

If two or more teams have the same per game point average, the following criteria will be used to break the tie:

TIE-BREAKER:

Step 1- Head to Head competition during the regular season. If one team has defeated the other team(s), they will receive the higher seed. If two teams remain tied, go back to Step 1 to resolve the tie if possible. If a tie still exists;

Step 2- Strength of Schedule- highest per game point average (Games 1-30)

- Loss to a 4-A school - 1 points

Loss to a 3-A school - 0 points
Loss to a 2-A school - 0 points
Loss to a 1-A school - 0 points

If the tie still exists;

NOTE: If there are multiple ties and the tie-breaker seeds one of the schools within the tie after Step 2, the remaining schools in the tie will go back to Step 1, before Step 3 is used.

Step 3- Alphabetical system: 2012 tournament, LAST alphabetical will receive the higher seed.

CLASS 4A

- There will be eight (8) substates with six (6) teams each.
- The eight substate winners will qualify for the State Baseball Tournament.
- Substate assignments will be posted the week of June 18, 2012
- Substate pairings will be posted the week of Monday, July 2, 2012. Seeding will be used to determine all pairings in the substate.
- The seeding will be based on the regular season win/loss record of games 1 through 30 OR games played through Saturday, June 30, 2012. (If a school has not played thirty games through Saturday, June 30, the seed will be determined on the number of games played through Saturday, June 30.)
- Each school's seed will be determined by the points totaled for each school's regular season play (games 1-30) divided by the number of games. The team's seed will be determined according to the highest per game point average.
- In all substates, the #1 seed will play the #6 seed in the first round, the #2 seed will play the #5 seed in the first round and the #3 seed will play the #4 seed in the first round. The highest seeded team remaining after the first round will receive a bye in the semi-finals, and the two remaining schools will play each other in the substate semi-final. The highest seeded team meeting the criteria will have the opportunity to host.

The pairings within each substate will be based on seeding. The seeding procedure to be used will be:

4 points for a victory over a 4-A school
3 points for a victory over a 3-A school
2 points for a victory over a 2-A school
1 point for a victory over a 1-A school

The points are totaled for each school's regular season games played (games 1-30) divided by the number of games. The teams' seeds will be determined using this per game point average.

IF A TIE FOR A SEED EXIST:

Step 1- When comparing records against a single team or a group of teams, the higher winning percentage shall prevail, even if the number of games played against the team or group is unequal (i.e., 2-0 is better than 3-1); in the case of tied percentages vs. the team or group of 1.000 or 0.000 the following shall apply: 2-0 is better than 1-0; 0-1 is better than 0-2.

(NOTE) If multiple schools are involved in the tie, once the top team is determined, head to head competition between the schools remaining will determine the next seed.

If there was no head to head competition, revert back to step 1 to resolve the tie.

Step 2 - If the tie cannot be resolved, 2012 tournament, LAST alphabetical will receive the higher seed.